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Subject: Re: C&C City2

Posted by [DL60](#) on Thu, 10 Apr 2008 15:45:34 GMT

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Quote:creating an imbalance

City has that one too. Every map has horrible imbalances ^^ but I think I avoided bigger ones than that one. In Addition I don't know how to influence the first spawnpoint.

Quote:what's the city2small.zip file in the archive? It also contains both maps, making the download size bigger. Or is there a slight difference?

Oh that was a mistake. I corrected that. This was package without all the screenshot and readme stuff around for some clanmates of mine with low-bandwidth connections.

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