
Subject: Re: Low Health

Posted by [mr£Ä\\$Ä-z](#) on Wed, 09 Apr 2008 10:28:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

```
void Player_Join_Hook(int i,const char *Nick) {  
    Commands->Attach_Script(Get_GameObj(i),"zbl_Health_Level","");
```

Doesnt Work
