
Subject: Re: RenX - protected models?

Posted by [Reaver11](#) on Tue, 08 Apr 2008 22:06:27 GMT

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As you pm'ed me ->

http://www.renegadeforums.com/index.php?t=msg&goto=294982&rid=22815&srch=renx+scale#msg_294982

When creating a vehicle you make an origin bone this particular bone after the origin bone is in place you can only scale it through the origin bone. So you have to resize the origin bone not the tank not the world box.

If you want to resize particular sections then you will have to unlink the origin bone and resize those parts and after it relink them.
