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Subject: Re: Map help

Posted by [fatalcry](#) on Fri, 04 Apr 2008 10:50:40 GMT

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cool thanx oh also the tutorial that helped me the most with that kind of map making was this tutorial on ren help <http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=21>

also i've changed the emitter abit darker

looks more like a volcano eruption

also anyone know how to animate the emitter?

### File Attachments

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1) [volcano\\_smoke.JPG](#), downloaded 141 times



- Materials
- Mesh
- Hierarchy
- H-LOD
- Mesh Collection
- Aggregate
- Emitter
  - Volcano\_Smoke01
- Primitives
- Sounds

Object controls

A small floating window titled "Object controls" containing four red icons: a left-pointing arrow, an up-pointing arrow, a right-pointing arrow, and a 3D rotation handle.