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Subject: Re: Ingame Text Colors

Posted by [Chuck Norris](#) on Fri, 04 Apr 2008 00:52:44 GMT

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Create a file called hud.ini in your RenegadeData folder with this. These are the default colors. Modify the numbers accordingly to get any color you want.

[General]

NodHouseRed=255

NodHouseGreen=0

NodHouseBlue=0

GDIHouseRed=255

GDIHouseGreen=255

GDIHouseBlue=0

PrivateMessageRed=0

PrivateMessageGreen=0

PrivateMessageBlue=255

PublicMessageRed=255

PublicMessageGreen=255

PublicMessageBlue=255

To get what you wanted (Nod = Blue and GDI = Green), use this.

[General]

NodHouseRed=0

NodHouseGreen=0

NodHouseBlue=255

GDIHouseRed=0

GDIHouseGreen=255

GDIHouseBlue=0

PrivateMessageRed=0

PrivateMessageGreen=0

PrivateMessageBlue=255

PublicMessageRed=255

PublicMessageGreen=255

PublicMessageBlue=255

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