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Subject: Re: Submit your Ideas...

Posted by [reborn](#) on Tue, 01 Apr 2008 20:26:19 GMT

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Get Zack to make you a spawn manager. Depending on how many players are in the server it spawns x amount of bots. Or it makes the bots a little more or a little less hard. His spawn manager should also choose spawn locations that are at least x distance from a player. So if the distance from the player is less than x, it does a goto: and chooses another spawn location instead.

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