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Subject: Re: RA3 Beta

Posted by [R315r4z0r](#) on Sun, 30 Mar 2008 07:10:48 GMT

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Can you design a garage type building that doesn't look like any thing else and yet isn't retarded looking?

I mean you are splitting hairs here. Every single war factory in the C&C franchise looked the same. The only unique ones where the Nod Airstrip, the C&C3 Nod Warfactory, and the Scrin Warp Sphere.

Every other vehicle producing structure in the C&C universe looks almost exactly the same, give or take a few details and proportions.

I mean seriously... "OMG a structure with a garage-like door that makes vehicles! That was in the other C&C games! RIP-OFF!"

That is basically what you sound like..

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