
Subject: Re: Map help
Posted by [fatalcry](#) on Thu, 27 Mar 2008 16:12:01 GMT
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Anyways here the map I made what do you guys think?

also can anyone tell me how I place the emitter on Leveledit?

File Attachments

1) [cnc_volcano test.JPG](#), downloaded 403 times

volcano_test - W3D Viewer

File View Object Emitters Primitives Sound Hierarchy Lighting Camera Background Movie Help



Materials
Mesh
Hierarchy
VOLCANO_TEST
H-LOD
Mesh Collection
Aggregate
Emitter
Primitives
Sounds



Ready

Polys 13106 Particles 600

Camera 860