Subject: Re: Map help

Posted by fatalcry on Wed, 26 Mar 2008 16:16:16 GMT

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grrrr i need help again

i decided to make a new proper map (btw new at mapping). I wanted to make a volcano that pours animated lava out of it which I've done but I used the Renx scroll texture thing but I realized that it only does it for one texture, can I not have multiple scroll textures?

if not is there another easy way to set the same kind of effect?