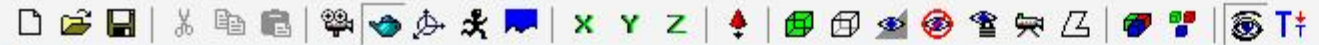

Subject: Re: created bots

Posted by [cnc95fan](#) on Thu, 20 Mar 2008 09:48:32 GMT

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File Attachments

1) [innate.JPG](#), downloaded 716 times



Edit object

General | Physics Model | Settings | Dependencies | Scripts | Dial

ListenerScale | 1.000

IsStealthUnit

TurnRate | 180.000

JumpVelocity | 5.500

SkeletonHeight | 0.000

SkeletonWidth | 0.000

UseInnateBehavior

InnateAggressiveness | 0.500

InnateTakeCoverProbability | 0.500

InnateIsStationary

FirstPersonHands

| always\characters*_hm_gdi.w3d

HumanAnimOverrideDefID |

OK

Cancel

Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\Co-Op\characters\havoc\FullMoon.tga
Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\Co-Op\characters\FullMoon.tga
Texture file not found: fullmoon.tga

Ready

Co-Op

