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Subject: Re: Reborn And Renegade

Posted by [IAmFenix](#) on Thu, 20 Mar 2008 00:38:32 GMT

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Cabal8616 wrote on Mon, 17 March 2008 11:15: Importing the .w3d into RenX, fixing up any bugs that might happen during importing, re-exporting it with a different name.

The best way. That's how I got the repair gun to work.

Oh and btw Reborn... Your files will definitely be converted to Renegade, regardless of whether you want to or not.

EDIT: Took out the unnecessary parts of the original post.

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