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Subject: obelisk model

Posted by [ErroR](#) on Tue, 18 Mar 2008 17:37:12 GMT

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Hi i'm new here... I wonder why can't I move/rotate/scale (vertexes)of obelisks model in gmax... I kinda need only the top party (the crystal and a pice of the obelisk) so if someone could give me the model of the obelisk (.gmax) that can i edit gmax... oh my english sux

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