
Subject: Re: Messages.cfg - Server Rules
Posted by [Goonhaven](#) on Thu, 13 Mar 2008 19:07:37 GMT
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Oh I see, thankyou.

Just one more question, how do you make it so that the vehicle limit takes effect? I edited it in mapsettings.xml to 3 on every map, and although it says vehlimit = 3 ingame it is in fact 8 still.
