
Subject: Re: Favorite character?

Posted by [Chimp](#) on Tue, 11 Mar 2008 18:08:54 GMT

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Surth wrote on Tue, 11 March 2008 12:06Chimp wrote on Tue, 11 March 2008 12:03Spoony wrote on Tue, 11 March 2008 11:04Chimp wrote on Mon, 10 March 2008 16:57Are that much of a dumb fuck?

When you attempt to insult somebody's intelligence, it's generally wise to string the sentence together correctly.

Chimp wrote on Mon, 10 March 2008 16:57Me killing people means the following:

1. Its fun. Games are for fun. Therefore it rocks.
cool, but this is about tactics and strategies.

Chimp wrote on Mon, 10 March 2008 16:572. When I kill someone, it sends them back to their base. Thus, that SBH ready to sneak in, that Engi attacking my ref, that shotgunner ready to take out unsuspecting snipers...I kill them, therefore it keeps them from affecting my team mates. that's one way of looking at it... here's another way; if the enemy are running around uselessly in the tunnels, you're preventing them from doing so, putting them back to base where they might get the idea of doing something that's actually useful

Chimp wrote on Mon, 10 March 2008 16:573. Headshots and kills add a LOT of points to the grand total.

We're assuming there are a significant number of enemies in the tunnels here, in which case your teammates who are wise enough to get tanks will probably have very little trouble steamrolling the enemy anyway, so your team is fine whether you're getting lots of kills or not.

Chimp wrote on Mon, 10 March 2008 16:57But wait- I could just be MRL whoring right? Everyone could be. Then there would be no one taking out the infantry. Then there would be a bunch of infantry taking out the MRL's...Then there would be no MRL's...
or you could get a tank and steamroll the enemy

Chimp wrote on Mon, 10 March 2008 16:57Please reserve your dumb fuckitude for someone less experienced

I must admit I do aspire to be on your level of leetness. I feel priviledged that you're here to show us all how to play, I'm sure everyone else is too.

Sorry, but the funniest thing about you is how far you've deluded yourself about your understanding of this game.

Lol. I might give them the idea to do something intelligent? If they're that retarded that they need to be in the base to make up their mind about something that simple- they're just going to keep coming back anyway. This is what we called "The dumb fuck factor", it is the factor which represents the average IQ of Renegade players, which is conincedentally- low. Therefore, 90% of the population will be inclined to do retarded shit such as- storm the tunnels with a Nod Rocket Soldier. You must always take the DFF into account when making such a mentally deformed post

as yours.

For the ones that actually DO something intelligent, such as attack an MRL with a havoc from the waterfall to keep them from bombarding your WF, its best to rid the tunnels of those kind of threats. Okay. You could all just get tanks right? If you get tanks, you'll have to use them out in the field to protect the MRL's. This means you won't have any in the base. This means they can just Nuke you. This means you'll lose. But wait! This is what we have infantry for, right? To kill other infantry and carry out special ops! Yeah! Oh wait- I forgot, we can't do that....Spoon had the idea to make us all get tanks, because obviously infantry is just far inferior.

You are a fucking tool, get off of these forums right now before you make yourself seem like even more of a dumb ass.

Its amazing how you think you have more experience in this game then people like Spoon or Sniper De, lol.

Yeah. I am. Because honestly, I've probably played longer, and from the little example of Sniper's skill on his rant of Jalil, he completely sucks at this game, then wants to give me a lesson on it. I'm perfectly happy to 1 v. 1 anytime, anywhere, and completely rape them.

Someone needs to tell them that shitty comeback, leaky evidence for claims, and absolutely dumb-fuckery isn't the best way to make people think you're 1337.