
Subject: Re: CNC_Renegade Source Code release
Posted by [OWA](#) on Tue, 11 Mar 2008 10:59:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

cnc95fan wrote on Mon, 10 March 2008 21:58

You're missing the point. There isn't much in RA and RA2 that can't be accomplished in Renegade with scripts easily. When you look at E:BFD you will noticed 3 sides, and sub sides. Oh really now? I think you are forgetting Yuri's Revenge and the giant ants faction here. Also if you think that Giant Squids with proper collisions are a walk in the park, think again. But it's not limited to just that
