
Subject: Re: Rockets, Missles, Morters, Homers, and Grenades.
Posted by [noman](#) on Tue, 11 Mar 2008 05:03:02 GMT

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Chimp wrote on Sun, 20 January 2008 10:36

Missles (Artillery): These are the fastest explosives, and some of the most damaging. However, they slow up slightly in midair flight.

you say that the arty shells slow down in the air but unless the developers added in air friction I seriously doubt that it does slow down. Or if they did put in air friction then ALL weapons will slow down. unless they specifically put in for that one vehicle a deceleration in the shot (which I would think would be a waste of time).
