
Subject: Re: CNC_Renegade Source Code release
Posted by [Crimson](#) on Mon, 10 Mar 2008 21:55:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

The problem with that is, if I did in fact know something and/or was involved in it, EA wouldn't allow me to tell the "public" about it anyway, and I'd have to keep it a secret and pretend I didn't know anything about it and only speak in hypothetical.

Quite a dilemma, no?
