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Subject: Re: So I got banned yesterday...

Posted by [DutchNeon](#) on Sun, 09 Mar 2008 01:26:29 GMT

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Ghostshaw wrote on Sat, 08 March 2008 14:27E4rm Dutch\_Neon that would have had to be faulty coding on fnfalls side since normally a weapon is given first on the server and then on the client....

-Ghost-

Not sure if it was the thing why i was banned for it, as i never saw the logs. But it also had to do with the m60 on a apc, i drove some minutes i was banned. I think stewie will probably know what happened then. He also asked me if i was sure i didnt used any cheat or change in my data map. and i didnt.

This happened last year by the way, somewhere at the start of BIATCH for other servers (release).

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