Subject: Re: How to set up a build environment for compiling the scripts.dll Posted by mrãçÄ·z on Sat, 08 Mar 2008 12:56:24 GMT View Forum Message <> Reply to Message

How to fix that then? because i dont want to edit gay SSGM. I really need to get normal Scripts work because i want to make LEVEL EDIT Scripts !!!

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums