Subject: Re: How to set up a build environment for compiling the scripts.dll Posted by saberhawk on Fri, 07 Mar 2008 22:04:46 GMT View Forum Message <> Reply to Message

MadRockz wrote on Sun, 02 March 2008 08:49No, i followed this Tutorial here, i downloaded, installed and inlucded all files to C++

You have the wrong SDK version, you need August 2006.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums