Subject: C&C Seaside Canyon Preview Posted by Titan1x77 on Fri, 18 Jul 2003 09:14:18 GMT View Forum Message <> Reply to Message

Anyways...Having no APC for a map with base defenses is going to give GDI a huge advantage...Anmd don't say the OB will rip it apart...if you got 2 APC's scaling the outside of the OB's Range and 1(possibly both) of them gets in with 3 hotties,Forget about those recons....GDI will own this map and Nod will end up losing unless you make super bikes that can with stand the AGT.

Do What you want...But Im no n00b at playing or modding this game...Im sure you knew that allready...ACK doesnt care about your map,He just wants to disagree with me.

So ACK back up your reason why Nod's APC is no good in a BD map?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums