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Subject: Re: Model Request

Posted by [Reaver11](#) on Mon, 03 Mar 2008 23:58:55 GMT

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MSwindows wrote on Mon, 03 March 2008 11:02I did but I was aiming for building that you can drag around in LE.

I tried that too, as a leveltile it wont work because I cant load up aggregates even the building controller wont work.

As terrain well you can only select it.

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