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Subject: Re: Phantom Files

Posted by [Reaver11](#) on Thu, 28 Feb 2008 23:11:35 GMT

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Fenrir wrote on Thu, 28 February 2008 15:36I downloaded the Renegade Tools and replaced it with the newest version by JohnWil from the Renhelp.net "Getting Started" page.

Then I decided to poke around in some existing levels, so I got LevelRedit. After converting a .mix file or two, opening them up, and becoming supremely confused, I decided that it's better to start at the beginning. So I tried to find the files that LevelRedit had converted.

Here's the problem: I can't see them. I know they're there; File->Open... shows them in the LevelEdit directory, but when I use Windows Explorer, there's nothing. What's up with that?

It is very Easy.

Vista doesnt save any data in the program files folder ->

You goto your userfolder->appdata->local->virtualstore->program files (x86) (or normal depends on 64bits)

Then goto your renegadetools. If you want to avoid this just install renegadetools on your c: and NOT in program files.

Good luck

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