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Subject: Phantom Files

Posted by [Fenrir](#) on Thu, 28 Feb 2008 21:36:20 GMT

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I downloaded the Renegade Tools and replaced it with the newest version by JohnWil from the Renhelp.net "Getting Started" page.

Then I decided to poke around in some existing levels, so I got LevelRedit. After converting a .mix file or two, opening them up, and becoming supremely confused, I decided that it's better to start at the beginning. So I tried to find the files that LevelRedit had converted.

Here's the problem: I can't see them. I know they're there; File->Open... shows them in the LevelEdit directory, but when I use Windows Explorer, there's nothing. What's up with that?

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