
Subject: Re: How to make 3d looking lights?
Posted by [Scrin](#) on Thu, 28 Feb 2008 19:32:30 GMT
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Di3 need to know how possible add dazzle front/back light into any new vehicle in RenX (all current ren vehicles have that light effect, but w3d viewer cant show material for it, so i have no idea how to make that lights working?)
