
Subject: Re: Helipads

Posted by [Gen_Blacky](#) on Thu, 28 Feb 2008 04:01:26 GMT

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cAmpa wrote on Wed, 27 February 2008 13:02I want to use Silo's and heli peds only Serverside, without new maps or client modification.

there are no silos in the always.dat only the exploding animation , no silos where used in any of the Westwood maps.

Question is snow a Westwood map ? or is there silo in single player.

I don't know if its possible to make a duplicate of (enc_nhel.w3d) nod heli in objects and then change the texture name (hnd_heli.dds) of one of presets using scripts and still being server side. Then you would still have to have people download the texture. I don't think gdi heli pad texture is in always.

Please tell me if this would work ?