
Subject: Re: Cleaning Singleplayer levels completely
Posted by [Scrin](#) on Wed, 27 Feb 2008 17:12:15 GMT

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EA-DamageEverything wrote on Tue, 26 February 2008 20:34 True, instead of building a new M01, I just removed some stuff. Anyway thx for the hint Stefan.

The small M01, 3 & 6 are done, I will prepare the others in the next days.

hmm, can i ask something, maybe you try to redone m01 and add path across hand of nod (to restore E3 beta m01)?
