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Subject: Re: Switching model files

Posted by [collective10](#) on Wed, 27 Feb 2008 09:08:05 GMT

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perfect, thanks diehard, made the dino, obviously the mesh needs to be reconfigured to suit the skeleton, but so far it looks good, and dolf is perfect, can't do eyeboy right now seeing as it has 6-8 legs and i need to delete those xD, anyway, thanks to all who replied, ty ^^

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