
Subject: Re: Helipads

Posted by [Gen_Blacky](#) on Wed, 27 Feb 2008 04:21:29 GMT

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Reaver11 wrote on Tue, 26 February 2008 15:16Jerad Gray wrote on Mon, 25 February 2008 08:17Check the following using w3d importer:

mghel_ag_1.w3d

mnhel_ag_1.w3d

hel_ag_exp.w3d

Arent these only the aggregates of the helipads?

yes , hel_ag_exp.w3d is explosion animation or destroyed model.
