Subject: Re: Switching model files
Posted by Scrin on Tue, 26 Feb 2008 21:29:55 GMT

Di3HardNL wrote on Tue, 26 February 2008 14:01lol its alot more complicater to export characters then you think  you need to re-assign all characterparts to bones.

check out Hero1221's tutorial in renhelp.net under character modeling