Subject: Re: Cleaning Singleplayer levels completely
Posted by Jerad2142 on Tue, 26 Feb 2008 00:47:55 GMT
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EA-DamageEverything wrote on Mon, 25 February 2008 17:38The flyovers aren't a problem. I thought deleting the useless waypaths isn't necessary so I left them in. What does Dave's Arrow do exactly? I've seen some of them, but honestly don't know if they can be removed without messing the map up.

I'll have a look on the instances tab now to find out more.
Dave's arrows only have scripts in them that trigger stuff. You can delete them all and you should be fine.