
Subject: Re: Cleaning Singleplayer levels completely
Posted by [EA-DamageEverything](#) on Tue, 26 Feb 2008 00:38:22 GMT
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The flyovers aren't a problem. I thought deleting the useless waypoints isn't necessary so I left them in. What does Dave's Arrow do exactly? I've seen some of them, but honestly don't know if they can be removed without messing the map up.

I'll have a look on the instances tab now to find out more.

EDIT= Great! I don't have to walk through the whole map for removing bots and such. THX for the reply!
