
Subject: Re: WTH IT SAYS I HAVE SKINS ON RENGUARD AND KICKS ME OUT OF RENEGADE YET I DONT HAVE ANYTHING

Posted by [EA-DamageEverything](#) on Mon, 25 Feb 2008 02:03:06 GMT

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If RG disconnects you because of "Skins found...", do this:

- Open your DATA dir
- delete all files with the ending w3d

Renguard allows you to use Skins (.dds / .tga), Sounds (.mp3 / .wav), Mods (.pkg) and some approved models (.w3d). Unfortunately I don't remember of a page or website where the approved models are listed at. You'll have to try...

RGapproved: Some pistols, some rifles made by GrimmNL and the Obeliskmodel from SP mode (Sanada released it AFAIR) for example.

Not approved models (because not sent in for a check or RGbanned): The aggmod, BigHeads/BigBeacon (basically all models from *censored by filter*), the DBZ-Soldiers and a bunch of rifle replacements I haven't checked yet. As well as other files I didn't find on the web during the last 4 years or they were kept private.

Renguard also blocks

- objects.ddb
- armor.ini
- modified game files (alwys.dat /always2.dat & always.dbs)

It doesn't suck, except some rare random crashes. Don't mess up your Renegade installation and everything should run fine.
