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Subject: Re: Old things that pro's used to do, no longer viable?

Posted by [Spoony](#) on Sun, 24 Feb 2008 17:30:39 GMT

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Dthdealer wrote on Sat, 23 February 2008 18:30Wow, cool.

So explosive projectiles were calculated correctly?

No, they got too many points as well, but to a lesser extent.

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