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Subject: Re: Server Side Death Match

Posted by [EA-DamageEverything](#) on Sat, 23 Feb 2008 04:48:10 GMT

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The only Char who runs faster than the others is the Acolyte.

I mixed a complete Mod Package together in a Zip. Install it like SSGM, turn Gamelog ON of you're running Brenbot (it's off since I use NR for testing purposes) and start the Server.

Both sourcecodes are included (I removed the three big & IMHO unnecessary files from VC++ in the SSDM source to reduce filesize) as well as a readme written by me.

Would be nice to see this on one of the popular Servers. Unfortunately I don't have a Rootserver, I only have 1MBit Upload at home.

Here we go: Download temporarily removed due to Completion. The singleplayer maps will be added soon.

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