
Subject: Re: CnC Reborn isn't Duke Nukem Forever...
Posted by [Dreganius](#) on Fri, 22 Feb 2008 10:35:22 GMT
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Yes, but you will need to fine-tune most of the infantry that can't affect vehicles.

Also, don't you think that they'll release another beta before they release the finished version? Or at least have a rigorous internal to fix it? It's not like they're going to make all the infantry perfect to fight only infantry, and then make the vehicles separate. Bridges will be gapped, and then small, non-time consuming things will be edited. But right now, let them work on releasing something that will reek of pure awesomeness and make you soil yourself with anticipation for the finished product.

That's my two cents on this matter.
