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Subject: Re: CnC Reborn isn't Duke Nukem Forever...

Posted by [Slave](#) on Fri, 22 Feb 2008 04:58:32 GMT

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How can you properly balance infantry if you cannot determine their relation to vehicles?

True, you can finetune infantry vs infantry, but once vehicles will be added to the scene, wouldn't that force yet another balancing of infantry? It's pretty hard to do all the infantry vs vehicle balancing from the vehicle side only.

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