Subject: Re: Server Side Death Match Posted by EA-DamageEverything on Thu, 21 Feb 2008 19:14:56 GMT View Forum Message <> Reply to Message

My Server will run in a few minutes for the whole Evening then.

Servername= a0000HURE Gamename= SSDM -new DM Mod! 32 Slots (yes I am capable of this, Inf only doesn't require that much BW)

No annoying Music, no funsounds, no weather: Players can concentrate on killing each other. Nightregulator will be active.

I added tons of Weapons to the Character using the DefaultOther Setting. No Sniper Weapons, no Volt Auto and no Railgun/PIC.

AFKKick is at 4 Minutes and you have to have a Minimum of 64KBits @Internetspeed.

Have Fun and tell others to join if they want to!

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