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Subject: Re: Building comp (parts)

Posted by [bisen11](#) on Tue, 19 Feb 2008 23:54:26 GMT

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Romaner wrote on Tue, 19 February 2008 18:30i would like to point out that the asus m2n32- sli deluxe wifi edition motherboard will slow you down if you ever plan on putting a quad core in there, because the quad core processors can go up to 3600mt/s but this motherboard will not go higher than the front bus speed of 2000mt/sec. now for some stupid reason nvidia screwed up the drivers for 8800gt and the fan will stay at 29% and never change unless you use some program to change it, so if you play a demanding game like crysis and not speed up that fan your video card will be toast in no time.

the reason why i know all this is because 6 months ago i built this sustem and i am now pretty dissapointed. the dual core amds use more power than quad core amds and they run hotter than the quad cores. if you ask me just go spend 200\$ and buy yourself a 9500 amd quad core processor, it uses only 95W. then go buy yourself the m3a32-mvp deluxe motherboard and since you go to newegg here is the link for

it<http://www.newegg.com/Product/Product.aspx?Item=N82E16813131224>, and this is the link for the processor <http://www.newegg.com/Product/Product.aspx?Item=N82E16819103226>

just remember that this motherboard is crossfire chipset, thus putting an ATI card in there is better, and there is one that is better and cheaper than the 8800gt. another good thing about the.mvp motherboard is that it supports 1066mhz ram while the m2n32 will only go as high as 800mhz.

the reason why i am telling you this is i built this computer in the fall and even though it can run crysis on high settings and still not lag... my friend built his computer in december using the motherboard, and cpu that i have just suggested. his computer will tear mine apart. i have 5200x2 and he has the 9500 phenom.

I would also like to get more opinions on this. If I should go for a quad core. I'll likely be using this comp for the next several years incase that matters. I figure games will probably use multi cores more effeciently in the future as well.

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