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Subject: Line Modeling Tutorial

Posted by [xSeth2k2x](#) on Thu, 17 Jul 2003 03:33:17 GMT

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how many of you would take the time to look at a "Model from the real thing" weapon tutorial using lines and extrudes. Im half way done with it and want to know before i finish it up

simple yes or no qustion no "n00b" or any comments of the likes

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