Subject: Re: Sbh's on no-base map and how to get rid of them Posted by Starbuzz on Fri, 15 Feb 2008 19:39:21 GMT

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Cabal, you must understand that Surth is a CW player...and until recently, I did not respect him for that. He has since gained a lot of respect from me lately as I understand what he was saying all along. Heck, I play more like how a CW player would play now even in Public servers...concentrating on heavy vehicles and providing repair support to my team's vehicles: the ultimate goal to kill the enemy base.

Why waste time with buying the expensive SBH+Beacon? It works in a loose unchallenging environment like a Public server and therefore, CANNOT be accepted as a solid strategy that can be applied in all situations.