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Subject: Re: 007

Posted by [Veyrdite](#) on Fri, 15 Feb 2008 04:53:37 GMT

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I used to setup proxies on the hidden sides of the passage walls in multiplayer.

Hail the Nintendo 64!

Microsoft was hoping to make an xbox live version of golden-eye, exactly the same (even the graphics!) exception of the multiplayer abilities. Too bad Rare won't let them do it.

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