Subject: Re: Anti-Typekilling Idea Posted by havoc9826 on Fri, 15 Feb 2008 02:33:15 GMT View Forum Message <> Reply to Message

Afaik he tried it serverside only, as he does with the majority of stuff in Dragonade (certain things require client scripts to work fully, but I'm not sure about this one). However, you'd have to ask him directly to be sure. Send him a PM and see if he's even touched this since then.

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