
Subject: Re: Anti-Typekilling Idea
Posted by [Yrr](#) on Fri, 15 Feb 2008 01:56:39 GMT
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havoc9826 wrote on Fri, 15 February 2008 02:43Yrr wrote on Thu, 14 February 2008 14:42I like the way it's done in Quake. Simply show a chatting icon above the soldier while he is typing/in console and do nothing else.

I think that's enough and that type kills shouldn't be forbidden.
Whitedragon tried that in Black-Cell almost two years ago (when you talked, a green brain icon appeared above your head), but it kept crashing the server.

client+server side?
