
Subject: Re: 007

Posted by [Gen_Blacky](#) on Thu, 14 Feb 2008 22:28:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

MSwindows wrote on Wed, 13 February 2008 14:27 There is to many walls that have the wrong collision settings on it....they have that map in RxD. It is however a somewhat good DM map.

yea rxd uses it a dm map i think its fun. you are suppose to be able to walk through walls
