
Subject: need help with renx.

Posted by [Di3HardNL](#) on Thu, 14 Feb 2008 21:37:21 GMT

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I am editing the file tunnels_lm.w3d in renx. it is the tunnel for C&C_Islands.mix. If you tried something like that before you would know you have to create all the tiles again by making planes and adding some textures to it. (thats my way)

Everything goes fine, the path is done however the texture for it is still crap but it has no bugs.

So now my problem is, when i made my glasswall, it looks good enough in my eyes. But when i walk on the path next to my new glasswalls the color of everything keeps changing.

Look to my screenshots they show what i mean, i hope someone knows why this is ty ->