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Subject: Re: Sbh`s on no-base map and how to get rid of them

Posted by [kannies](#) on Thu, 14 Feb 2008 09:01:40 GMT

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Well I have tried most things and this tends to be most effective for keeping sbh out of base, though not the wall jumpers.

You could always mine buildings and ramps but u will get the pests hanging around stealing tanks that way.

Note the no matter how good or where u mine, the experienced SBH's will ALWAYS find a way in. These tactics are just mitigating that risk

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