
Subject: Re: Command & Conquer: Red Alert 3
Posted by [Zion](#) on Wed, 13 Feb 2008 18:28:06 GMT
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rm5248 wrote on Wed, 13 February 2008 17:38
People wrote on Wed, 13 February 2008 09:16
Stuff.

Well, that was probably because they released it very quickly after TD, because everybody wanted more. And because it was released in 1996. And because it was released in 1996, it wasn't like everything could look amazing because of the computer technology at the time.

What was on your mind at the time of writing that? I usually do something like that when my mind is elsewhere.
