
Subject: Re: Can someone edit Hourglass slightly for me
Posted by [The Executor](#) on Wed, 13 Feb 2008 16:53:42 GMT
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Spoony wrote on Mon, 28 January 2008 12:57

the intended result:

- arty or mrls on the hill can shoot over the overhang and hit the refineries
- no other hillcamping is possible
- players on the hill can't see the enemy WF and Airstrip so you can't see every tank rush they're planning
- if vehicles rush over the hill, they will be shielded from defences until they pass the blue line here

Please read the ENTIRE post before posting a pointless question that could have been answered by reading the thread instead of just skimming to see what is at the bottom.
