
Subject: The Mod To End All Mods

Posted by [Im_An_Ion_Cannon](#) on Wed, 16 Jul 2003 22:54:01 GMT

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dude can it they all wont be in the same map u fool theres 7 used per game on nod

obelisk
2 turrets
power
refianry
hand
and air

and will mean we can chooose which to implment per map
and thers 6 standard buildings we mihgt use
and then havea choice of base deffences and other things u dont know about and like hell im
telling u when u dont just sit back lol
so just drop it man
